

# Xamk Summer School of Gaming

## WHEN

4.-10. August 2025 - duration: one week

## WHAT

Essentials of Video Game Creation (3 ECTS)

Learn how to create a video game by studying concept design and development. Learn how to work in a team and develop a basic game concept, from an idea to a pitch.

## SKILLS REQUIRED

Ability to use basic computer software but no need to have experience in game development.

## WHERE

Xamk Mikkeli Campus, Finland

## INSTRUCTORS

-Dr. Jan Storgards, Director of Cambridge Academy of Digital Games and Innovation

-James Shepherd, CEO, Cypherdelic Ltd, Head of Studio, nDreams

## WHAT TO EXPECT

- Attend classes carried out by internationally known gaming professionals
- Work in a multicultural group
- Participate to practical team projects
- Learn about Finnish culture and connect with the magical Finnish nature
- Explore Mikkeli, a cozy town in the beautiful lakeland area of Finland
- Make new international friends and create unforgettable memories

## CONTACT

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For more details visit:  
[xamk.fi/summerschoolofgaming](https://xamk.fi/summerschoolofgaming)



Photo credit: Sinan Gollon/HKA







SUN	MON	TUE	WED	THU	FRI	SAT	SUN
Arriving to Finland and Mikkeli	9:30 am Introduction	Lecture 3: Origins of Games	Lecture 5: The Business of Games	Lecture 7: Presenting Skills	Day Trip and Cultural Experience  Official schedule will be given later.  Finnish food, nature and culture -fun and games	Lecture 8: Opportunities in Games	9 am Best Game Idea competition
	Class : Vision	Lecture 4: Full Concept Design	Lecture 6: Games Production	Mentoring Session: With Teaching Staff		Student Teams Work Session	Presentations and pitching
	Lunch	Lunch	Lunch	Lunch		Lunch	Lunch
	Class : Concept Design	Student Work: Design a Full Concept	Student Teams Forming	Student Teams Work Session		Student Teams Work Session	Voting and Award ceremony
	Student work: Design a Concept	Pitch Session 2: 3:00 mins (Teams of 2)	Student Work: Ideation on Presentation	Team Presentation 1: Full teams		Team Presentation 2: Full Teams	Participation certificates
	Pitch Session 1: 60 secs. Lift Pitch						3 pm Programme ends

